

FORWARDS!

Forwards! Constitution

Contents: -

Forwards! As A Party

The party

Our guiding philosophy

Internal affairs

Leaders of the party

Resignations of officials

Base voting

Votes of No Confidence

Dissolution, mergers and splits

Party branding

Amendments to the Constitution

Voting on amendments

Eligibility to vote on amendments

By-laws

Membership & Online Presence

1. Where we are located

2. Rules of membership

Constitution text: -

FORWARDS!

Party

3. The 'party' is defined as 'a formally constituted political group that contests elections and attempts to form or take part in a government.'
4. The party may be referred to as simply '*Forwards!*'

Philosophy

5. The party is a centrist party which a focus on economics, Government, and the Environment. The Party takes its inspiration from the meta French *En Marche!*
6. The party believes democracy is fundamentally the best and most just system of government.
7. The party believes that as the individual has freedom over their life, they have a responsibility and duty to use that freedom to act and achieve.
8. The primary goal of the party is to give individuals the structures and supports to act, not just once, but continuously through successes and failures throughout the individuals entire life.
9. The party believes that Government should be orientated to ensure providing the individual with the support and structures to personally act and achieve, through a mixture of state intervention and free market control

Leaders of The Party

10. The party shall elect a leader, who will command the party. The leader will be responsible for
 - a. Allocating portfolios, roles of spokespersons, roles of whips, as well as appointing a deputy leader of the party.
 - b. Appointing a party chairman.
 - c. Promoting or implementing party policy in Parliament.
 - d. Assigning candidates in elections with consent from candidates
 - e. Day to day party management
11. The leader, deputy leader and president shall therefore be known as the 'Leaders' of the party. The officials shall exercise authority necessary for the benefit of the caucus, the party and the simulation.
12. The party shall elect a leader based off a 'instant runoff' system. In order to achieve the rank of leader, the individual must achieve 50% or more of the vote. Failure to do so will result in another leadership election with the top two candidates competing for the position. In this instance, the candidate with the highest vote count will win leader.
13. Upon resignation of the leader of the party, the deputy leader shall inherit the title of leader. The deputy leader will have 7 days to call a leadership election.
14. Upon resignation of the deputy leader of the party, the party leader may appoint a new deputy within 7 days.

Base Voting

15. The base of the party includes the party Leaders and Members of Parliament (MP)
16. The party must abide by whips depending on severity when voting in the House of Representatives
 - a. A standard 1 whip is a conscious vote. This means the MP is free to vote based on their values

FORWARDS!

- b. A standard 2 whip is a recommended vote. This means the MP is recommended to vote for the bill by the whip.
 - c. A standard 3 whip is a compulsory vote. This means the MP must abide by the whip and vote the way the party votes. Failure to abide by a Standard 3 whip will result in punishment which ultimately may include suspension or in severe cases expulsion from the party.
17. Any changes to party policy must be passed to the leadership unobjected.

Votes of No Confidence

18. If the base believes that the party leader or deputy party leader is incapable to continue serving as a party official, a VONC may be called (Vote of No Confidence). The caucus must first reach a 50%+1 majority in order to pass the VONC. The leader must be made aware that a VONC is in the process. Failure to do so will result in the VONC being failed.

Dissolution, Mergers and Splits

19. Before dissolving the party, the party leader must give the members and caucus of the party notice within 5 days of the vote. The vote must reach a 75% majority in order to dissolve. The party leader must also consult the Governor General of the result.
20. Before merging the party, the party leader must give the members and caucus of the party notice within 7 days of the vote. The vote must reach a 50%+1 majority.
21. Though splits do not account for a party-wide vote and members can split from the party at any given period, notice must be given to the party leader.

Party Branding

22. All party branding is licensed to the 'Forwards!' Party. Permission is required to use branding.

Voting on Amendments

23. All members of the base may propose amendments to the constitution. These amendments will be reviewed by party officials and if deemed appropriate will be proposed to the party.
24. For an amendment to be passed, the party must reach a 66% supermajority. If not, the amendment will be shelved. The member proposing may re-propose the amendment 30 days after the vote has failed.
25. If the amendment is passed, the leader has 48 hours to implement the new amendment into the constitution.

Eligibility

26. To be eligible to vote for amendments, the party member must have.
- a. Been in the party for at least 7 days
 - b. Be an active member of the party and contributing
 - c. Has access to both Reddit and Discord, where votes will take place.

By-Laws

27. Party officials, members of caucus and members of the party may propose bylaws for the party. To pass a bylaw, it must be approved by the party leader. The party leader has power to veto the

FORWARDS!

bylaw if deemed inappropriate with consent from the deputy leader. When voting, the bylaw must reach a 50%+1 majority to pass.

Location

- 28.** The *Forwards!* party are active on the following bases-
- a. The *Forwards!* website - TBC
 - b. REDDIT - TBC
 - c. DISCORD – TBC

Rules of Membership

- 29.** In order to be deemed a 'member' of the *Forwards!* Party the user must
- a. Not be inactive unless reason is given for over 21 days.
 - b. Be active in party chats
 - c. Be actively contributing to the party or leadership.
 - d. Be voting on amendments and by-laws as well as leadership elections.

Party Policy

- 30.** Party policy shall be determined collaboratively by the party based on the guiding principles.
- 31.** The party leader shall have final say on policy decisions where there is conflict within the party.

Inter-Party Agreements

- 32.** All inter-party agreements such as coalition or confidence and supply deals must be approved by the party membership.
- 33.** All deals must pass with a simple majority.